

## Learning Aid 2.1

## Coordinates of Wump Game Characters

	Mug Wump	Zug	Lug	Bug	Glug
Rule	$(x, y)$	$(2x, 2y)$	$(3x, y)$	$(3x, 3y)$	$(x, 3y)$
Point	Part 1				
<b>A</b>	(0, 1)	(0, 2)			
<b>B</b>	(2, 1)	(4, 2)			
<b>C</b>	(2, 0)				
<b>D</b>	(3, 0)				
<b>E</b>	(3, 1)				
<b>F</b>	(5, 1)				
<b>G</b>	(5, 0)				
<b>H</b>	(6, 0)				
<b>I</b>	(6, 1)				
<b>J</b>	(8, 1)				
<b>K</b>	(6, 7)				
<b>L</b>	(2, 7)				
<b>M</b>	(0, 1)				
	Part 2 (Start Over)				
<b>N</b>	(2, 2)				
<b>O</b>	(6, 2)				
<b>P</b>	(6, 3)				
<b>Q</b>	(2, 3)				
<b>R</b>	(2, 2)				
	Part 3 (Start Over)				
<b>S</b>	(3, 4)				
<b>T</b>	(4, 5)				
<b>U</b>	(5, 4)				
<b>V</b>	(3, 4)				
	Part 4 (Start Over)				
<b>W</b>	(2, 5) (make a dot)				
<b>X</b>	(6, 5) (make a dot)				